Adrián Moreno Peña Engineering Leader

	Work experience	Information	
2021- now	VP of Engineering / Tribe Lead SumUp. Copenhagen (Denmark)	Name Birth	Adrián Moreno Peña June 4 th , 1986
	Leading the Invoices & Accounting Tribe, with ~30 engineers, product manager and designers in 4 teams. Responsible for P&L, overseeing the technical roadmap and execution, collaborating with Product, Marketing & Design functions to evolve the digital SaaS product.	Nationality Languages	Spanish Spanish, Galician (native); English (full proficiency);
	Skills: team leading, coaching, agile development, product development, stack modernization, architecture	Phone	Danish, Dutch, French, Portuguese (basic) +4531579827
2019-21	Technical Lead / Engineering Manager <u>VanMoof</u> . Amsterdam (The Netherlands)	Email Online	info@adrianmoreno.info
	Part of the Digital team, responsible on the technical side for the e-commerce platform, its connections as well as other customer facing and internal portals. Leading external and internal teams, in an in-sourcing effort to setup a team structure for company hypergrowth.	Educa	tion
	Skills: team leading, coaching, agile development, scrum, e-commerce, roadmap, high scalability, cloud computing, AWS, serverless, devops	2008-2010 Master in Pr <u>University o</u> Spain	rojects Management f Santiago de Compostela.
2017-19	Technical Lead <u>Emakina.NL</u> . Amsterdam (The Netherlands)	Project management and lead based of PMBOK.	
	Part of a multidisciplinary agile team, defining large scale solutions for a multinational e- commerce operation - always with the end-user in focus, and aligning with design and business analysis teams. All done in a completely agile manner, involving the client in all the phases.	maintenance	r Project: Development and of a corporate web portal Project), 7.0 (Studies)
	Skills: team leading, coaching, agile development, scrum, e- commerce, design sprints, high scalability.		
2015-17	CTO Pocket Media. Amsterdam (The Netherlands)	2004-2007 Technical Engineering in Computer Systems University of Santiago de Compostela.	
	Responsible of the technology team of a mobile advertising agency, as part of the management team, executing mobile and web (high scalability) development projects. Defined the products roadmap, milestones, and plans to achieve the objectives, as long as the talent acquisition.		ons: Internet and Networking. wledge and skills: Software
	Skills: advertising, product management, roadmap, tech & business alignment, strategy, mobile, scrum master	Software eng	ware design, web design ineering, Law (applied to IT), inistration, calculus, algebra.
2015	Senior Mobile Applications Developer The Mobile Company. Amsterdam (The Netherlands)	maintenance	r Project: Development and of a corporate web portal Project), 7.0 (Studies)
	Developed innovative new apps (Bluetooth BLE beacons technology) and maintained apps, among top Dutch apps	Course	es & other
	Skills: Native mobile programming (Java, Objective-C, Swift), agile programming, Scrum.	Team Leade The Perform	ership Program for Directors ance Coach, November 2016
2011-15	Co-Founder and Technical Lead Zadia Software. Santiago de Compostela (Spain)		in public speaking: Podcast hasters, Meetup/ speaker
	Co-Founded a bootstrapped development studio, leading and coordinating a team of 5 engineers while doubling the revenue every year, providing IT	Teaching ex	perience per of sport clubs
	services focused on web and mobile development. Skills: Project Management, Sales, Team leading, Recruiting, Social Media, Mobile Programming (Android, iOS, Mobile web, Phonegap, Appcelerator), Web Development (Drupal, Wordpress, Play! Framework, PHP - Symfony, Codeigniter), UX/UI Prototyping		
2007-11	Analyst Programmer		
	Bahía Software, Coremain. Santiago de Compostela (Spain) Skills: J2EE, eHealth, Struts, JCAPS, SOA, C#, C++, SQL, Informix, Javascript/		
	HTML/CSS, Drupal, Wordpress		